

Draft Agenda

Time (Eastern)	Day 1	Day 2	Day 3
10:00 AM	Welcome & Introductions	Adjudication of Engineering and Environmental Factors	
11:00 AM	The Basics of WMD	Break	WMD Response Operations: Defensive Preparation Games
	Lunch	Weapons Effects Estimates	
12:00 PM		Lunch	
1:00 PM	Basics of Game Design & How WMD Affects It		
	Break		
2:00 PM	Types of WMD Games		WMD Response Operations: Designing Response Games
	Break		
3:00 PM	Adjudication & Calculating WMD Effects	Advanced Biological Weapons & How They Factor into Game Design	
4:00 PM	Practical Exercise: Designing a Game with WMD		
5:00 PM		Incorporating WMD into “Normal” Games	
6:00 PM			

Register: <https://www.mors.org/Events/Courses/Gaming-Weapons-of-Mass-Destruction-Course>